Mission 3

Mission three - programme planning Take the section's programme ideas to a programme planning meeting

This mission is all about gathering programme ideas from young people and turning them into action. You will also learn how a Group and District operate, and potentially present new ideas to them.

This mission should include:

- asking the young people in the section to contribute their ideas to the programme
- capturing the ideas and suggestions from the young people and exploring how these could be incorporated into their programme.
- attending and contributing to a meeting (eg programme planning meeting, leaders' meeting, District, County/ Region or Area meeting)

To complete this mission, you could:

- attend a section planning meeting
- plan and run a meeting (eg section planning forum or running activities from the YouShape resources)
- decide who should attend a meeting and invite them along
- organise and run a forum for the young people in your section, gathering their ideas and suggestions, and feeding these back to the section leader
- organise for someone to take notes, minutes or points of action
- plan and run the Sixers' or Patrol Leaders' forum, ensuring that the young people in the section understand how they can input their ideas into the section programme
- any other ideas, subject to agreement with the ESLYL and SL

How did I t	urn those ideas into action and feedback the information?
What did I	learn from this task? Why do we involve young people in programme planning?
- Villat did i	learn from this task: why do we involve young people in programme planning:
What would	d you do differently next time?

Mission three - programme planning Take the section's programme ideas to a programme planning meeting. The ESYL needs to review their experience and would welcome feedback on how the activities were run. Please discuss your views with the Explorer Scout Young Leader and complete below.	Notes for the section leader: The ESYL has decided to complete mission three from the ESYLs' Scheme. The missions are a method of validating the information gained from the module training. The requirements of the mission are set out below.

Notes for the section leader: