

Mission 2

Task – plan and run an activity (not a game) as part of either the section programme or a camp programme.

Adult leaders are here to help you with your planning and whilst running the activity. They are still responsible for everyone at the meeting, so you'll have to show them what you are planning to do before you begin.

The activities should include:

- planning and organisation
- delivery
- gathering any equipment or materials needed.

To complete this mission, you could:

- choose an activity badge to run as part of the programme, providing all of the information and materials required for the section to achieve this.
- run a segment of the camp programme, such as a pioneering activity or obstacle course. ESYLs could also plan the route for a hike, initiate some team challenges, or organise and lead a campfire
- record how your section's programme activities count towards different badges and awards
- run an activity for the section, relating to one of your own hobbies or interests
- any other ideas, subject to agreement with the ESYL and SL

Consider the following questions:

- Can all members of the section take part? Is there anything you need to consider or do differently to ensure that all young people can fully participate?
- What risks do your activities present? What controls or rules do you need to put in place? (Module A)
- Do you need a qualified instructor to supervise your activity? (Module G)
- What equipment do you need? (Module G) To help you to do this, you can use the programme planning sheet or you can use your own. You can also use the activities search area of the new website. - Ask your leader to find out more.

Please use the following sheets to help you with your evaluations.

Start time	Finish time	Activity and instructions	Equipment needed

What activity did you run? What badges or awards were the group working towards?

What went well / not so well?

What did you learn from this activity and what would you do differently next time?

Notes for the section leader:

Notes for the section leader: The ESYL has decided to complete mission two from the ESYLs' Scheme. The missions are a method of validating the information gained from the module training. The requirements of the mission are set out below.

Mission two - Activity Plan and run an activity (not a game) with the section you are volunteering with.

The ESYL needs to review their experience and would welcome feedback on how the activities were run. Please discuss your views with the Explorer Scout Young Leader and complete below.

Signed / dated.....(Section leader)